



Clash at San – February 1657

In February of 1657 the Transylvanian army of George II Rákóczi, after a short blockade of Sambor, moved on towards Przemyśl. In order to recon the Polish forces by Kraków, the Duke ordered Ferenc Istvan to lead 1000 cavalry towards Lubomirski's forces. It was a chosen unit, as it was to include "several hundred [men] in leopard skins, in armor, with lances". The force moved along the San valley, reaching Sanok and Krosno, but did not attack the towns defended by Polish nobility. Istvan kept tight discipline, not allowing to attack or pillage the local population. On 21 February the Transylvanian force reached Przemyśl and joined the main force that in the meantime were strengthened by a Cossack division.


On the night of 21 February Istvan's soldiers, who were screening the camp from the San river, were surprised by a marching cavalry unit. A short fight ensued during which it turned out that the attackers were not Poles – it was another reconnaissance force coming back to Rákóczi's camp. After this event Istvan's unit was reinforced by Cossack units and crossed to San's left bank, in order to cover

the main army. That night Transylvanians and Cossacks, a total of 37 banners, fought once more. This time they were surprised by a Polish force of 12 banners led by Jacek Szemberk. After a short clash Poles forced the enemy to flee and in pursuit came close to their camp. Rákóczi woke the whole of his force, while sending Cossacks and Wallachians across the river to flank the attackers. However Szemberk quickly realized the overwhelming numbers of the enemy and withdrew carrying two captured banners and many prisoners.

Jacek Szemberk's Skirmish Force - February 1657

Special rules:
ON THEIR OWN LAND, SWIMMING, MARCH ATTACK



 Colonel Jacek Szemberk

FSP: 4

			
Cossack style cavalry banner	Elite cossack style cavalry banner	Wallachian banner	Tatar banner

FSP: 5


Cossack style cavalry banner

FSP: 7

	
Elite cossack style cavalry banner	Wallachian banner


FSP: 9

	
Cossack style cavalry banner	Tatar banner


FSP: 10

	
Wallachian banner	Tatar banner



 Rotamaster

NOTES:

- +1 FSP for a Rotamaster . If you deploy FSP: 9 or 10 level you may deploy Rotamaster for free.
- +1 FSP for any 3 additional cavalry bases.
- * Only one cossack style cavalry banner (regular or elite) may be fielded with spears (you may field two such a banners if your Skirmish Force has at least 10 FSP).
- * You may exchange 2-base elite cossack style banner from the base of Skirmish Force with a 3-base elite Wallachian banner.

- * This Skirmish Force is Polish Skirmish Force.
- * **March attack** - this Skirmish Force receives one free Reconnaissance Effect: Forced March (you don't have to pay for it). It can be used for unit or squadron up to 6 bases strong. You can use it even if you have lost Reconnaissance. It's doesn't count as 'regular' Forced March, so you still may buy up to 3 Forced Marches for Reconnaissance Points.

Ferenc Istvan's Skirmish Force – February 1657

Special rules:
STRICT DISCIPLINE, TAKE THAT HILL!, AMBUSH



Ferenc Istvan

FSP: 4

Enlisted Lancers	Enlisted Lancers	Székely Cavalry	Székely Cavalry

FSP: 5

		OR			OR		
Enlisted Light Cavalry	Enlisted Light Cavalry		Kurtány	Kurtány		Mounted Haiduks	Mounted Haiduks

FSP: 6

	OR			OR		
Enlisted Lancers		Comitatus Cavalry	Comitatus Cavalry		Mounted Haiduks	Mounted Haiduks

Lieutenant

FSP: 7

		OR		
Light Székely Cavalry	Light Székely Cavalry		Comitatus Cavalry	Comitatus Cavalry

FSP: 9

		OR			
Enlisted Lancers	Székely Cavalry		Székely Cavalry	Light Székely Cavalry	Enlisted Light Cavalry

OR



Kurtány





NOTES:






- +1 FSP for Lieutenant
- * Cavalry banners must be deployed (if possible) in squadrons of at least 4 bases.
- * **Strict Discipline:** all units in Skirmish Force lose Robbers special rule.





Transylvanian-Cossack Skirmish Force – February 1657


Special rules:






 Ferenc Istvan






FSP: 4  Enlisted Lancers  Enlisted Lancers  Moloitsy sotnia  Moloitsy sotnia

FSP: 5  Enlisted Light Cavalry  Enlisted Light Cavalry OR  Mounted Cossacks sotnia OR  Kurtány  Kurtány




FSP: 7  Székely Cavalry  Székely Cavalry OR  Moloitsy sotnia  Moloitsy sotnia

 Colonel

FSP: 8  Light Székely Cavalry  Light Székely Cavalry OR  Mounted sotnia  Mounted sotnia

FSP: 9  Székely Cavalry  Light Székely Cavalry OR  Enlisted Lancers  Enlisted Light Cavalry OR  Mounted Cossacks sotnia (elite)

NOTES:

- * If this Skirmish Force has at least the same number of Cossack bases as Transylvanian bases, it may be deployed as Cossack Skirmish Force.
- * Cavalry banners must be deployed (if possible) in squadrons of at least 4 bases.
- +1 FSP for additional 4 bases of moloitsy or mounted Cossacks.
- +1 FSP for Cossack Colonel  instead of . If Skirmish Force is fielded as Cossack on and has at least 20 Cossack bases, Colonel has Command.  for free. He treats all Transylvanian units as Insubordinate, he can't and join Transylvanian units, modify their Skill or Morale roll and Rally them.

