

MUSCOVITE JILTSY



Jiltsy were one of the Muscovite boyar class, in the specific table of boyar ranks placed on the fourth place (between Muscovite and town Dvoriars). They all lived in Moscow and were composed mostly of the sons of higher ranking boyars (like Dvoriars). They served mostly in military capacity – guard duty on Kremlin, being part of reiter regiments – but also deliver Tsar’s proclamations. Number of Jiltsy varied depends on period, in 1663 there were 2000 of them but in 1713 they numbered 5000 men. Jiltsy could also fulfil some special duties, like being present during entries of foreign embassies to Moscow. When Polish embassy led by Czartoryski arrived at Moscow in 1678, Jiltsy seems to be present amongst the troops gathered to meet them. It’s very possible that it was this formation that was described by eyewitness, Bernard Tanner:

When we approached the town, we’ve seen new group of horsemen: all in long red coats, mounted on white horses, they had multi-coloured wings on their backs. They were equipped with long lance and [on them] pennants in shape of dragons, waving on the wind. We did enjoy the sight of those men.

During the campaigns Jiltsy could serve in two ways: either as boyar cavalry units or as part of

reiter regiment (as they were recruited from amongst all group of boyars). In this latter form we can see them for example in the regiment of Colonel von Bukhoven, used as training unit for all ‘new pattern’ cavalry. In 1650 amongst 2000 reiterers of this regiment there were 300 Jiltsy and in 1651 407 of them. As part of boyar cavalry Jiltsy fought under command of Alexey Trubetskoy in 1659, taking heavy losses at the battle of Konotop.

Authors’ note: We decided to represent Jiltsy as elite boyar cavalry, with equipment similar to Dvoriars and Boyar sons but with slightly different rules. While it is doubtful that they were wearing wings during campaigns, to add some extra flavour to Muscovite army, we decided to sculpt miniatures with such equipment.

JILTSY
Cavalry



Formation	Move	Armor	Morale	Skill	Close Combat	Shooting	Weapons	Effectiveness	Range	Special Rules
Jiltsy	20/420	3	6	5	2	1	Hand weapons	0	CC	It's not our task! Scarce ammunition
							Lance	0/3	CC	
							Pistols	0	5	

- 1. **It's not our task!**
Jiltsy don't generate Reconnaissance Points.

Deploying Jiltsy

Skirmish level

Jiltsy can be deployed in the Muscovite Skirmish Force 1648 and in the Prince Boriatinski's Pomiestna Cavalry Regiment (1654-1676).

Task Force level

General rules:

Instead of fielding Dvorian in the base of the Task Force you can deploy Jiltsy (unit has the same number of bases). If you used *Miestnichestvo* to choose commander *Inept but of significant family* you may change two grey bases to black bases. Supply cost remains the same.

If you want to buy any grey bases treat them the same way as Reiters/Dvorian (1 FSP for 3 bases). They are treated the same way as Dvorian/Boyar sons for purposes of fielding Zavoievodchicy sotnia.

Voivode Cavalry Task Force (1648-1676)

You may field Jiltsy also on levels I and IV. For 1 FSP you may field 3 black and 3 grey bases. Unit is marked with *. Your Task Force may contain maximum 2 units of Jiltsy.

Voivode Infantry Task Force (1648-1676)

You may field Jiltsy also on level IV. For 1 FSP you may field 3 black and 3 grey bases. Unit is marked with *. Your Task Force may contain maximum 1 unit of Jiltsy.

Task Force of Ivan Khovansky (1660)

You may field Jiltsy also on levels II and IV. For 1 FSP you may field 3 black and 3 grey bases. Unit is marked with *. Your Task Force may contain maximum 2 units of Jiltsy.

Divisional level

In each *Pomiestna cavalry regiment (1648-1676)* you may exchange up to two (any) sotnias of Dvorian with sotnias of Jiltsy (the same number of bases). If regiment is your Main Force, you may exchange also up to two (any) Boyar sons sotnias. Each of them has one base fewer and they can be extended to 3 bases (treat them as Dvorian for the purposes of FSP cost). If you don't use this option (i.e exchanging Boyar sons) you can field one unit of Jiltsy as additional unit (6 bases, 2 FSP).